Nexus Multi-Game Link Multi Level Progressive 05

<u>RULES OF PLAY:</u>

There are several different possible progressive game titles that can be linked together for one common progressive jackpot. All progressive pays are based on a 5 card poker hand. The 5 card hand is determined depending on the base game. For example, Let It Ride and Mississippi Stud use community cards as well as the player's hole cards to make the 5 card hand. Whereas, Crazy 4 Poker and Four Card Poker utilize all 5 cards in the player's hand (even though the base game utilizes only four out of five of player's cards). Flushes Gone Wild utilizes all 5 cards in the player's hand. In DJ Wild the wild card CANNOT be used to determine the progressive winners. If a player's original hand contains a wild card, the dealer will replace it with a card from the decks remaining cards. The Rules of Play do not change from the previously approved games.

The games that can be linked to a Nexus Multi-Game Link Progressive paytable are:
- Caribbean Stud
- DJ Wild
- Let It Ride
- Mississippi Stud
- Crazy 4 Poker
- Four Card Poker
- Flushes Gone Wild
- Texas Hold'em Bonus
- Three Card Poker
- Ultimate Texas Hold'em

1. The sample paytable shown below has been designed to work on a link with different games all linked together. These paytables all define a 5 card winning hand from a standard 52 card deck.

Hand	Pays
Royal Flush	100% Mega
Straight Flush	100% Major
Four of a Kind	100% Minor
Full House	50 for 1
Flush	40 for 1
Straight	30 for 1
Three of a Kind	9 for 1

2. The meter will be reseeded when the 100% award hits. The cost of the reseed has been factored in to the casino's mathematical advantage.

3. To begin each round, players must make their regular game's wager. They may optionally place any side bet wagers and the progressive wager. Players must place the progressive wagers on the sensor in front of their betting position. The sensor will light up.

4. Once all players place their bets, the dealer will press "START GAME" on the keypad. The sensors will then light up, indicating a progressive wager. The dealer will then remove all progressive bets from the table.

5. The dealer then follows house procedures for dealing the regular game.

6. The dealer reconciles the standard wager, bonus wager, and progressive wagers at the same time. Folded hands qualify for progressive payouts. Follow the procedure in the next section for reconciling percentage pays from the progressive meter.

7. Progressive winners:
   a. The percentage pays are paid from the progressive jackpot shown on the progressive meter.
   b. Other hands are paid from the tray; they do not come off the meter.
   c. In the event more than one progressive meter pay hits during the same round, the dealer will first pay the player farthest on the right and then move counter-clockwise to pay other players. As regulatory procedures permit, this policy can be replaced by casino internal controls.
   d. When a player has a progressive winner, the dealer will select the player spot corresponding to the player with the winning progressive hand. The dealer will then press the appropriate hand button on the display. (If the hand button is pressed by accident, pressing it again will turn it off.)
   e. The dealer shall then contact a supervisor.
   f. Once the casino verifies the progressive win, the supervisor will press the confirm button. To complete the action, a Supervisor or Executive card (depending on jackpot level) swipe is required. This records the win onto the Game Manager computer and adjusts the meter appropriately for the prize won. House procedures are then followed for paying the prize. (Reviewing the monitor connected to the Game Manager will show the prize amount to be paid, and pressing the "money bag" icon will print a win page, which can be used to help record the payout for accounting.)
   g. Once the dealer has reconciled all action, they press "END GAME." This resets the system to begin the next hand.
   h. Once the Supervisor or Executive card (depending on jackpot level) is swiped the prize is logged into Game Manager. If the progressive pay needs to be backed out at this point, the award will need to be manually backed out using the Game Manager manual adjustment feature.